

CE201-5
CODE NO.

COMPUTER GRAPHICS APPLICATIONS
COURSE NAME

SAULT COLLEGE OF APPLIED ARTS & TECHNOLOGY

SAULT STE. MARIE, ONTARIO

COURSE OUTLINE

Course Title: COMPUTER GRAPHICS APPLICATIONS

Code No.: CET201-5 Semester: 3

Program: COMPUTER ENGINEERING TECHNOLOGY

Author: FRED CARELLA

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APPROVED: *L. Crozuth*
Dean

93-04-13
Date



COMPUTER GRAPHICS APPLICATIONS -2-
COURSE NAME

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TOTAL CREDIT HOURS: 80

PREREQUISITES: CET209 is a recommended co-requisite.

I. PHILOSOPHY/GOALS:

This course develops an understanding of the graphics environment from several points of view. As a major component of this course students develop skills in the use of AutoCAD, a computer-aided drafting system. Besides developing specific skills in this important engineering tool, the study of AutoCAD will develop an appreciation for the requirements of an effective graphics application.

The degree to which the advanced features of Autocad are covered in the course will vary. It should be understood that a thorough study of AutoCAD is beyond the mandate of this course but an introduction to its advanced features such as AutoLisp and 3-D will be included.

A second major component provides an overview of the graphics environment from the hardware point of view. A study of video fundamentals incorporating video signal standards, display adapter standards and CRT circuits and operations are included in this component. In addition, graphic input devices, standards and file formats will be investigated.

New directions in graphics applications will be discussed with possible areas including Desktop Publishing, fractals, animation, commercial drawing software packages, and X Windows.

II. STUDENT PERFORMANCE OBJECTIVES:

Upon successful completion of this course the student will:

1. Be able to produce Autocad drawings to required specifications.
2. Be able to write AUTOLISP programs and create menus to automate the Autocad drawing environment.
3. Understand graphics applications and standards, trends and hardware requirements to support typical graphics environments.
4. Understand the characteristics of video display standards and the operation of CRT circuits.

III. TOPICS TO BE COVERED:

1. Graphics applications, standards and trends.
2. The use of AutoCAD commands and menus to generate and plot drawings.
3. Graphics hardware and display devices and their standards.
4. The Autolisp programming environment.

IV. LEARNING ACTIVITIES

REQUIRED RESOURCES

TEXT:

NOTE** The learning objectives will not necessarily be covered in the order shown below. Some activities may not be covered due to time constraints.

"AutoCAD and its Applications"

by T. Shumaker and D. Madsen

BLOCK 1 INTRODUCTION TO CAD

1. Describe CAD terminology and principles and the role of CAD in industry.

(Goodheart-Willcox Co.)

2. Describe the requirements of CAD software and hardware.

3. Describe the advantages and disadvantages of using AutoCAD.

CHAP. 2,3,4,15

4. Describe the appropriate computer drafting procedures required for the efficient production of drawings.

5. Describe and use effectively the AutoCAD menu structure and the drawing environment.

6. Be able to describe the function of AutoCAD commands and use them effectively in producing, editing and plotting two dimensional drawings:

CHAP. 5-11

CHAP. 12-14
CHAP. 15

-Drawing and editing basic shapes, and plotting drawings

-Advanced drawing and editing using rotate, scale, trim, break, extend, and change commands. The use of array and pline.

CHAP.17,18

-Layers and dimensioning.

CHAP. 21

BLOCK 2 ADVANCED AUTOCAD FEATURES

1. Learn to create shapes and symbols for multiple use.

CHAP. 25

instructor notes.

2. Learn three-dimensional drawing features in AutoCAD.

BLOCK 3 INTRODUCTION TO COMPUTER GRAPHICS

- Course notes supplied by the instructor.
1. Describe the characteristics of graphics input and output devices.
2. Identify major graphics applications, trends, and environments.
3. Identify important graphics standards and file formats and where they are used.
4. Describe the operating principles of video display devices:
- a) Operating principles of monochrome and colour CRT's
 - b) Raster-scan and vector refresh CRT's
 - c) CRT circuit operating principles including deflection, flyback, high voltage and synchronization circuits.
 - d) Other display devices.
5. Describe the 6845 CRT Controller Registers and their use.
6. Describe video display adapter standards in the PC environment and video memory organization.
- Time permitting...
7. Describe the nature and use of Fractals in graphics.
8. Describe the nature and capabilities of Desktop Publishing software.
9. Describe the basic nature of the X Windows environment.
- CHAP. 31 and instructors notes.
- "Microcomputer Servicing" Text CHAP. 8
- Notes supplied by instructor.
- Notes supplied by the instructor.
- Notes supplied by the instructor.

BLOCK 4 AUTOLISP PROGRAMMING AND MENU'S

CHAP 32, 33, 34

instructor
notes.

1. Be able to create, edit and execute Autolisp programs from within the Autocad environment.
2. Become familiar with Autolisp syntax, commands, functions and language constructs.
3. Be able to extend the functionality of Autocad commands with Autolisp programs.
4. Understand and modify the existing Autocad Menu structure.
5. Be able to create, edit and implement customized menus utilizing popup and bar menus.
6. Automate and customize the Autocad environment by combining menus with Autolisp programs.

V. METHOD OF EVALUATION:

PERCENT OF FINAL MARK

4 THEORY TESTS (2 at 15% each)	30%
(2 at 10% each)	20%
AUTOCAD PROJECTS	30%
AUTOLISP ASSIGNMENTS	15%
QUIZZES	5%

(The percentages shown above may vary slightly where circumstances warrant.)

GRADING SCHEME

A+	90	-	100%
A	80	-	89%
B	70	-	79%
C	55	-	69%
I	Incomplete		
R	Repeat		

UPGRADING OF INCOMPLETES

When a student's course work is incomplete or final grade is below 55%, there is the possibility of upgrading to a pass when a student meets the following criteria:

1. The students attendance has been satisfactory.
2. An overall average of at least 40% has been achieved.
3. The student has not had a failing grade in all of the theory tests taken.
4. The student has made reasonable efforts to participate in class and complete assignments.

ASSIGNMENTS

Assignments not completed by the assigned due-date will be penalized. The amount of penalty will be announced before assignments are due. All assignments must be completed satisfactorily to complete the course.

ATTENDANCE

Attendance will be taken in this course. It is especially important that students take full advantage of all available lab time, as access to the AutoCAD lab is limited and the required time to complete and plot assigned drawings requires full use of the assigned time.

Absenteeism will affect a student's ability to succeed in this course. Absences due to medical or other unavoidable circumstances should be discussed with the instructor, so that remedial activities can be scheduled. Absences from tests must be reported ahead of time and fully justified or a zero grade will be assigned.

VI. REQUIRED STUDENT RESOURCES:

TEXT BOOKS:

"AutoCAD and its Applications"

by T. Shumaker and
D. Madsen

(Goodheart-Willcox Co.)

Notes supplied by the Instructor.

VII. ADDITIONAL RESOURCE MATERIALS AVAILABLE:

1. "AutoCAD Reference Manual", Autodesk, Inc
2. "Microcomputer Servicing", by Asser, Stigliano and Bahrenburg, Merril Pub.

VIII. SPECIAL NOTES:

Students with special needs (eg. physical limitations, visual or hearing impairments, or learning disabilities) are encouraged to discuss any required accommodations confidentially with the instructor.

Your instructor reserves the right to modify the course as deemed necessary to meet the needs of students or take advantage of new or different learning opportunities.